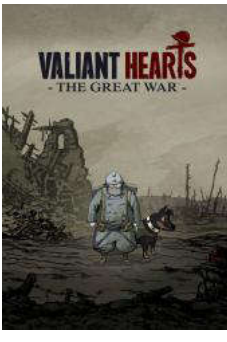
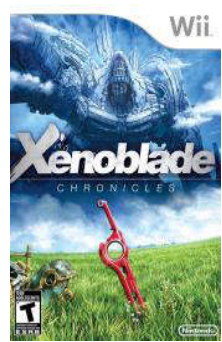


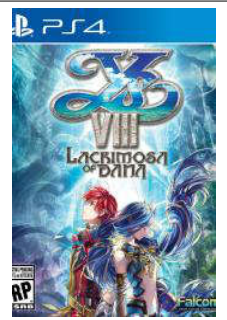
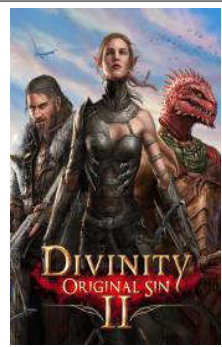
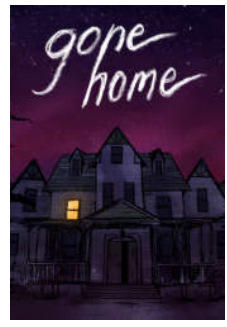





## List of video games for teenagers

<https://www.commonsemmedia.org/lists/best-video-games-for-teens>

	<p><b>Valiant Hearts: The Great War</b> is a game about the First World War. It tells a fictional story about a small group of Allies working together to help one another survive, but it's filled with accurate historical facts and details about the conflict, including vivid accounts of major battles, stories about the suffering of civilians, and descriptions of dozens of authentic and interesting war artifacts.</p>		<p><b>Xenoblade Chronicles</b> is a Japanese role-playing game with frequent fantasy combat. Its story features a cast of noble protagonists battling to save their world from menacing monsters and machines. While much of the game is focused on combat, players also spend time exploring a vast open world and carrying out tasks to help many of the secondary characters they encounter.</p>
	<p><b>Battle Chasers: Nightwar</b> is a fantasy role-playing game (RPG). It's based on and continues the story of the <i>Battle Chasers</i> comic book series, and features strong themes of friendship and family. Violence is often used in the game, with characters using a variety of weapons and skills to destroy strange creatures and human enemies. Despite this, there's not much in the way of blood or gore.</p>		<p><b>Culdcept Revolt</b> is a strategy card game. Players assume the role of a rebel fighter who's battling against an evil force. Gamers engage in battles on a game board against fantasy creatures, such as goblins, ogres, dragons, and giant demons, with each card showing how they're striking against the opponent. It could be a claw slash, sword strike, magic attack, and so on.</p>
	<p><b>Ys VIII: Lacrimosa of Dana</b> is a role-playing game (RPG). While the game is the latest in the <i>Ys</i> series, it's a standalone title that doesn't require knowledge of earlier events. While fighting is constant in the game, there's very little blood, with most actions and damage represented instead by splashy visual effects.</p>		<p><b>Divinity: Original Sin II</b> is a fantasy role-playing game with bloody medieval and magical combat. Players are provided freedom to act as they choose, which means the main hero - whose gender and skin color can be customized - can be good, evil, or something in between. Actions both good and bad always come with noticeable consequences (coming to a civilian's aid could result in a reward or information to begin a lucrative new quest).</p>
	<p><b>Gone Home</b> is less a game than an interactive story. There is no action, no combat, and not really even any traditional puzzles. Players take on the role of a young woman who explores her family's empty house after a year abroad, piecing together details of her family's activities during her time away. During her search she experiences several revelations, many to do with her sister's sexuality and sexual orientation.</p>		<p><b>Persona 4: Dancing All Night</b> is a rhythm game. In the story, characters are on a rescue mission to save a kidnapped pop idol group from supernatural forces, all with the power of dance. The characters use dance to express their inner feelings and encourage others to be true to their inner selves.</p>
	<p><b>Republique</b> is a stealth action game that's not like other titles in that genre. With its grim setting and all the foreboding guards in it, this isn't a run-and-shoot adventure. This is more of a logistical puzzle game, where you must guide the protagonist, Hope, through a facility undetected while she gathers information that informs you as the player of the story who can guide her through the action. It's a game of patience, being sneaky, and paying attention.</p>		<p><b>Torment: Tides of Numenera</b> is a complex role-playing game. Its emphasis is on storytelling and involves a lot of reading; its mature, often dark text deals with complex moral and philosophical ideas. Subject matter includes themes for mature teenagers such as murder, child slavery, suicide, political corruption, and war.</p>